

Civilian Uroua Ore Barge

SPECS

Class: Capital Ship
In Service: 1922
Point Value: 190
Ramming Factor: 180
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 4+4 Thrust
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 17
Engine Efficiency: 4/1
Extra Power: 0
Initiative Penalty: -6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Light Laser Cutter

Class: Laser
Modes: Raking (4)
Damage: 2d10+2
Range Penalty: -1 per hex
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Point Defense Laser

Class: Laser
Modes: Standard
Damage: 1d10
Range Penalty: -2 per hex
Fire Control: +0/+0/+0
Int Rating: -1 (-2 vs. ballistics)
Rate of Fire: 1 per turn

FORWARD HITS

1-5: Retro Thrust
6-7: Light Laser Cutter
8-17: Forward Structure
18-20: PRIMARY Hit

SIDE HITS

1-4: Port/Stb Thrust
5-6: Point Defense Laser
7-9: Cargo A/B
10-17: Port/Stb Structure
18-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Light Laser Cutter
9-17: Aft Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-7: Primary Structure
8-11: Cargo C
12-13: Sensors
14-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

SPECIAL NOTES

Antiquated Sensors

SENSOR DATA

Defensive EW

Target #1

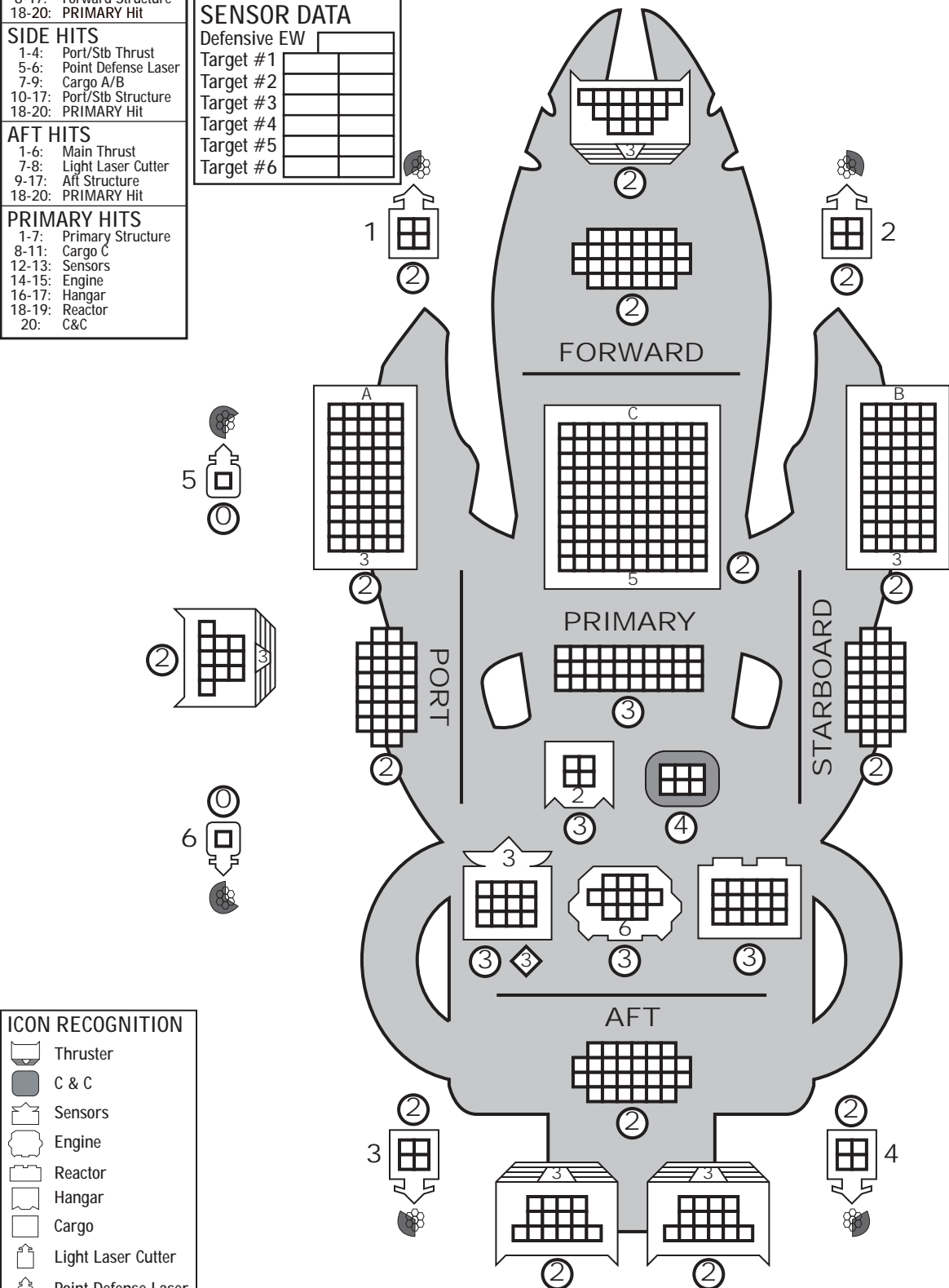
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Light Laser Cutter
- Point Defense Laser

HANGAR

0 Fighters
4 Cargo Shuttles:
No Weapon Thrust: 3
Armor: 0 Defense: 12/12